Slo-pitch Diamond INFORMATION SHEET

FULL TEAM Player Handbook



ESSC Slo-pitch Diamond Line-up

The Edmonton Sport and Social Club (ESSC) rents all slo-pitch diamonds from the City of Edmonton Parks and Recreation Department. Overall, the ESSC uses over 30 different ball diamonds that are spread throughout all quadrants of the City.

ESSC Diamond Maintenance

The City of Edmonton Parks department will mow the grass and groom the shale infield on the diamonds that we rent, however, they are not responsible for lining of the diamonds or other maintenance. Therefore, the ESSC employs a full-time field worker who grooms and lines diamonds throughout the season. Diamonds are groomed on average once every 2 weeks, and lined 1-2 times per season.

Game Format and Diamond Permit Times

During certain parts of the season, when sunlight permits, the ESSC will schedule two games in a row on the same diamond. The reasons for this are as follows:

- The ESSC wants to use the best quality diamonds possible and that means scheduling more than one game on the better diamonds
- The ESSC wants to use the best located diamonds possible and that means scheduling more than one game on the diamonds that are located more centrally throughout the City.
- The ESSC diamond maintenance schedule can be improved by using the same field for two games in a night, and individual fields can be groomed or lined more times throughout a season.
- To maximize the amount of available time, The City of Edmonton REQUIRES all shale slo-pitch diamonds to be used twice (2x) per weeknight, an early and a late game. This rule is enforced by the City to ensure that the diamonds are used to their full potential on evenings where there is high demand.



Teams will notice that on their Spring schedule they have a note indicating when they are playing on a diamond that is being used for two games in a night. In this scenario, they can be either the early game, or the late game.

Policy for Diamonds with Two Rotations

The early game is scheduled to start at the time posted on the ESSC Schedule. Each game will be allotted 1.5 hours to play their entire game. In regard to the early game;

"Regardless of what inning the game is in, no new inning may be started with less than 10 minutes to go in the 1.5 hour time slot."

The early timeslot starts at the ESSC scheduled time, whether or not the early teams have all of their players ready to play at that time. Early teams are expected to respect the policy as they need to be off the diamond in time to allow the late rotation to play for 1.5hrs before darkness sets in.

Tips and Tricks for Two Rotation Schedules

- If you are in the early rotation, plan to leave for your game earlier than normal and ask your teammates to do the same in order to avoid rush hour and late arrivals.
- If you are in the early rotation, start the game on-time, whether
 or not teams have a full roster. You can easily bat and/or field
 with the minimum of 7 players present.
- Maximize playing time by keeping a good pace throughout the
 evening. The main method of playing all 7 innings on time is to
 reduce the between inning breaks, such as warming-up in the
 field each inning, or taking a rest. As well, when you are
 batting, have your on-deck batter ready in order to maintain a
 good pace to the game.
- For the late rotation, arrive at least 15 minutes early and checkin with one of the teams from the early rotation to see what inning they are in, and remind them of the policy if they are approaching the final 10 minutes of the time slot.
- For the late rotation, be patient and allow for a few minutes of
 extra time in the case that a new inning was started with more
 than 10 minutes to go, but the inning is not quite over at the
 exact scheduled start time for the late rotation.
- For the late rotation, choose an open space that does not interfere with the early rotation and start your warm-up.
- If a team is not abiding by the policy, please remind them in a polite manner, and contact the ESSC if necessary.