



SLO-PITCH

Diamond Information Sheet

ESSC SLO-PITCH DIAMOND LINE UP

The Edmonton Sport and Social Club (ESSC) rents all Slo-Pitch diamonds from the City of Edmonton Parks and Recreation Department. In total, the ESSC uses over 35 different ball diamonds that are spread throughout all quadrants of the City.

ESSC DIAMOND MAINTENANCE

The City of Edmonton Parks and Recreation Department will mow the grass and groom the shale infield on the diamonds that we rent, however, they are not responsible for lining the diamonds or other necessary maintenance. As such, the ESSC employs full-time field maintenance workers who groom and line the diamonds throughout the season. Diamonds are groomed, on average, once every 2 weeks and are lined 1-2 times per season.

GAME FORMAT AND DIAMOND PERMIT TIMES

During certain parts of the season, when sunlight permits, the ESSC will schedule two games in a row on the same diamond. The reasons for this are as follows:

- The ESSC wants to use the best quality diamonds possible and that means scheduling more than one game on the better diamonds.
- The ESSC wants to use the best located diamonds possible and that means scheduling more than one game on the diamonds that are more centrally located throughout the City.
- The ESSC diamond maintenance schedule can be improved by using the same field for two games in a night, and individual fields can be groomed or lined more times throughout the season.
- To maximize the amount of available time, the City of Edmonton **REQUIRES** all shale Slo-Pitch diamonds to be used twice per weeknight; an early game and a late game. This rule is enforced by the City to ensure that the diamonds are used to their full potential on evenings where there is high demand.

POLICY FOR DIAMONDS WITH TWO ROTATIONS

The early game is scheduled to start at the time posted on the ESSC schedule. Each game will be allotted 1.5 hours to play their entire game. **Regardless of what inning the game is in, no new inning may be started with less than 10 minutes remaining in the 1.5 hour time slot.**

The time slot starts at the ESSC scheduled time, whether or not the teams have all of their players ready to play at that time. Early teams are expected to respect the policy as they need to be off the diamond in time to allow the late rotation to play for 1.5 hours before darkness sets in or their field permit ends.

TIPS AND TRICKS FOR TWO ROTATION SCHEDULES

- If you are in the early rotation, plan to leave for your game earlier than normal, and ask your teammates to do the same, in order to avoid rush hour and late arrivals.
- If you are in the early rotation, start the game on-time, whether or not teams have a full roster. You can easily bat and/or field with a minimum of 7 players present.
- Each rotation is 1.5 hours long. The 1.5 hour long time frame begins at your game's designated start time, as per the ESSC schedule.
- Maximize playing time by keeping up a good pace throughout the evening. You can do this by reducing between-inning breaks, such as warming-up in the field each inning or taking a rest. As well, when you are batting, have your on-deck batter ready to go so that there is minimal transition time between batters.
- For the late rotation, arrive at least 15 minutes early and check-in with one of the teams from the early rotation to see what inning they are in. If they are approaching the final 10 minutes of the timeslot, remind them of the policy.
- For the late rotation, be patient and allow for a few minutes of extra time if a new inning was started with more than 10 minutes to go, but the inning is not quite over at the exact scheduled start time for the late rotation.
- For the late rotation, choose an open space that does not interfere with the early rotation and start your warm-up.
- If a team is not abiding by the policy, please remind them in a polite manner, and contact the ESSC if necessary.