

ROSTERS

- A full co-ed team consists of 2 players, with a minimum of 1 female. In the Open divisions there are no gender restrictions.
- In any game, a team can play with 1 player (male or female) but will still have to play using pair's rules.

GAME PLAY

- After each game/match, captains must submit the game scores directly to the EC or the score sheet.
- Teams will play two opponents per night. Each match will be 6 ends with a time cap of 1 hour.
- If the EC is required to call 'time' on a match, finish the current end. The score will stand as-is.
- Each player will have 4 bowls and the jack will be used by both teams.
- Each player will alternate bowling until all the bowls are in play.
- The object of the game is to roll a weighted bowl closest to the jack.
- A point will be awarded for each of the bowls that is closer to the jack than the closest opponent's bowl.
- Players flip a coin to determine who will deliver the jack first to begin an end. The team who scores will bowl
 first the next end.
- Players will bowl by placing a rubber mat two metres from the ditch.
- When bowling players must stand with at least one foot on the rubber mat.
- To begin, deliver the jack down the surface of the rink and then centre.
- The rubber mat will be placed in the centre of the rink and aligned with the jack, which is also centered after being bowled.
- The bowls are each biased, the side with the smaller ring will face towards the inside of the rink to curve towards the jack.
- When rolling the bowl, the object is to curve the bowl down the rink and land the closest to the jack. Each rink
 has markers for the side boundaries. Players should bowl towards these markers to curve the bowl towards
 the jack.
- A bowl is completed by resting the non-bowling hand on the non-bowling leg. The bowl is then rolled by the bowling arm while stepping forward with the non-bowling hand and leg simultaneously.
- At the conclusion of each end, players should confirm the score prior to beginning the next end.
- Any bowl that rolls and falls into a ditch is considered a dead ball and is removed from the game for that end.
- If the ball touches the jack and then falls into the ditch, it is not treated as a dead ball.
- If the jack does fall into the ditch the position of the jack will be marked with the 'jack' peg.

PENALTIES AND VIOLATIONS

Players are to call their own violations.